

# Week 10

Motor 2 --- more precise

# Servo motors

- Servo motors are DC motors that are geared to be stronger and slower
- They have variable resistor (potentiometer inside) that measure and **remember its position**
- There are two types of servo motor
  - a. Standard 180 degrees rotation
  - b. Continuous 360 degrees rotation
- Usually common hobby servo uses 5V



# Servo Library

Libraries are collections of code which are intended to make difficult tasks easier.

To work with servo motors, we will be using a library called Servo.

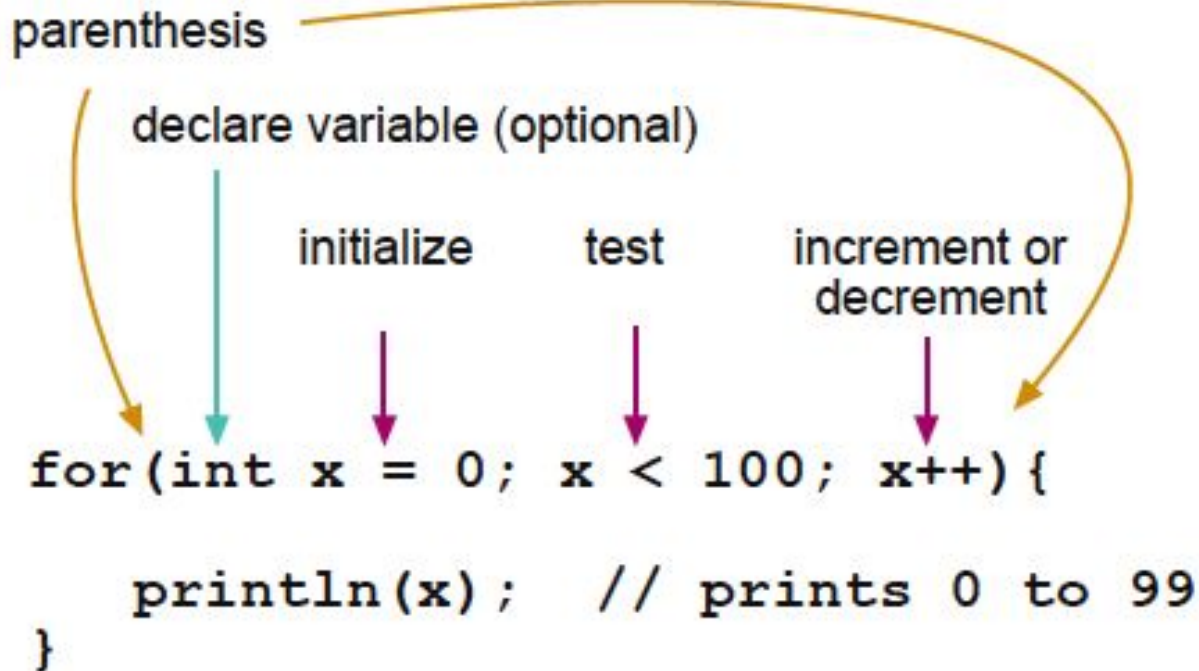
To add the library to your sketch, use:  
Sketch > Import Library... > Servo

# Servo exercise

1. Open **servo\_standard\_three\_positions** sketch and give different values to degrees of motor and delay time
2. Open **servo\_sweeping** sketch and change the speed of rotation
3. Make a narrow degrees of rotation (example: 30 to 60 degrees instead of full 0 to 180 degrees)
4. Open sketch from File > Examples > Servo > Sweep investigate the difference
5. In the Sweep sketch from example, make the sweep going 0 → 180 slower than going 180 → 0
6. Open sketch from File > Examples > Servo > Knob add knob to control positions
7. Add a button to tell arduino to go to a specific degree when button is press

# For loop

1. The `for` statement is used to repeat a block of statements enclosed in curly braces.

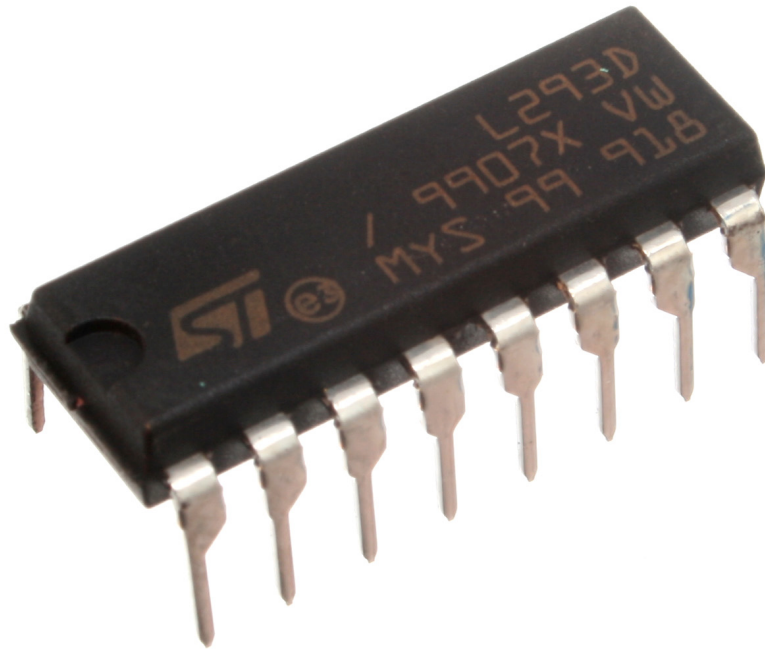


The diagram illustrates the components of a `for` loop syntax using the example: `for(int x = 0; x < 100; x++) { println(x); // prints 0 to 99 }`. Annotations include:

- parenthesis**: A large orange arrow pointing from the opening parenthesis to the closing parenthesis.
- declare variable (optional)**: A teal arrow pointing to `int x`.
- initialize**: A purple arrow pointing to `= 0`.
- test**: A purple arrow pointing to `x < 100`.
- increment or decrement**: A purple arrow pointing to `x++`.

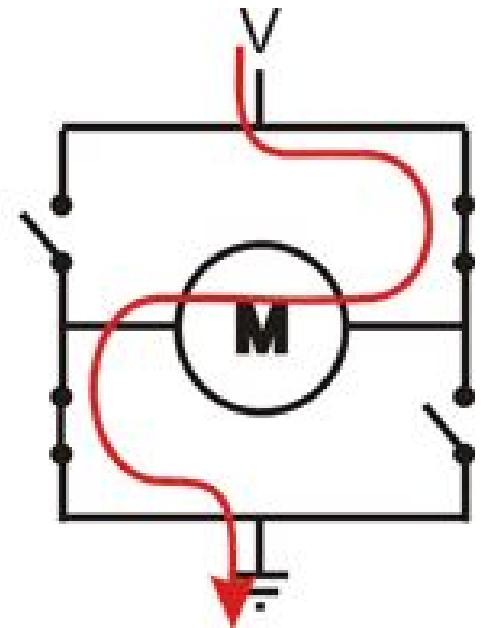
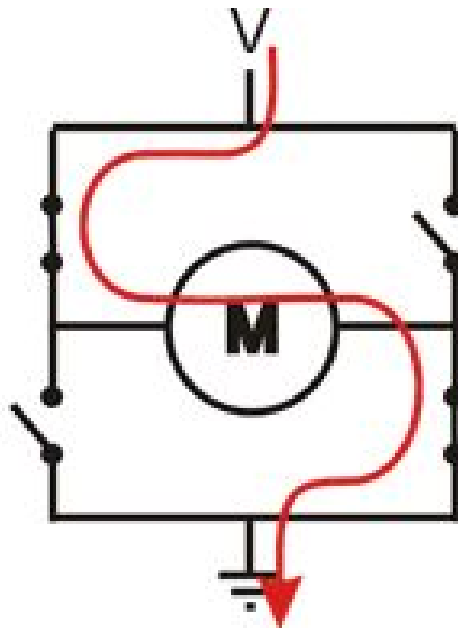
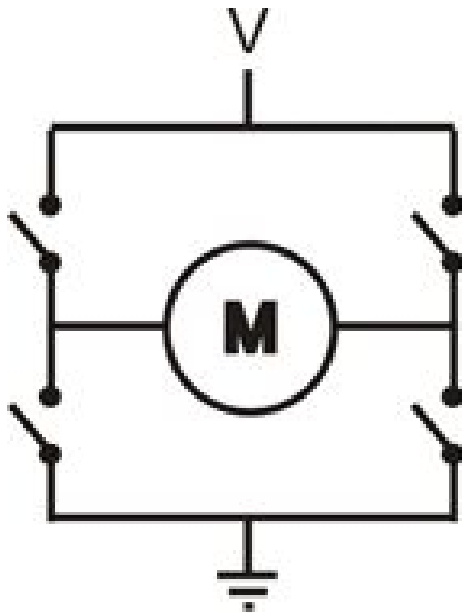
```
for(int x = 0; x < 100; x++) {  
    println(x); // prints 0 to 99  
}
```

# Better motor control

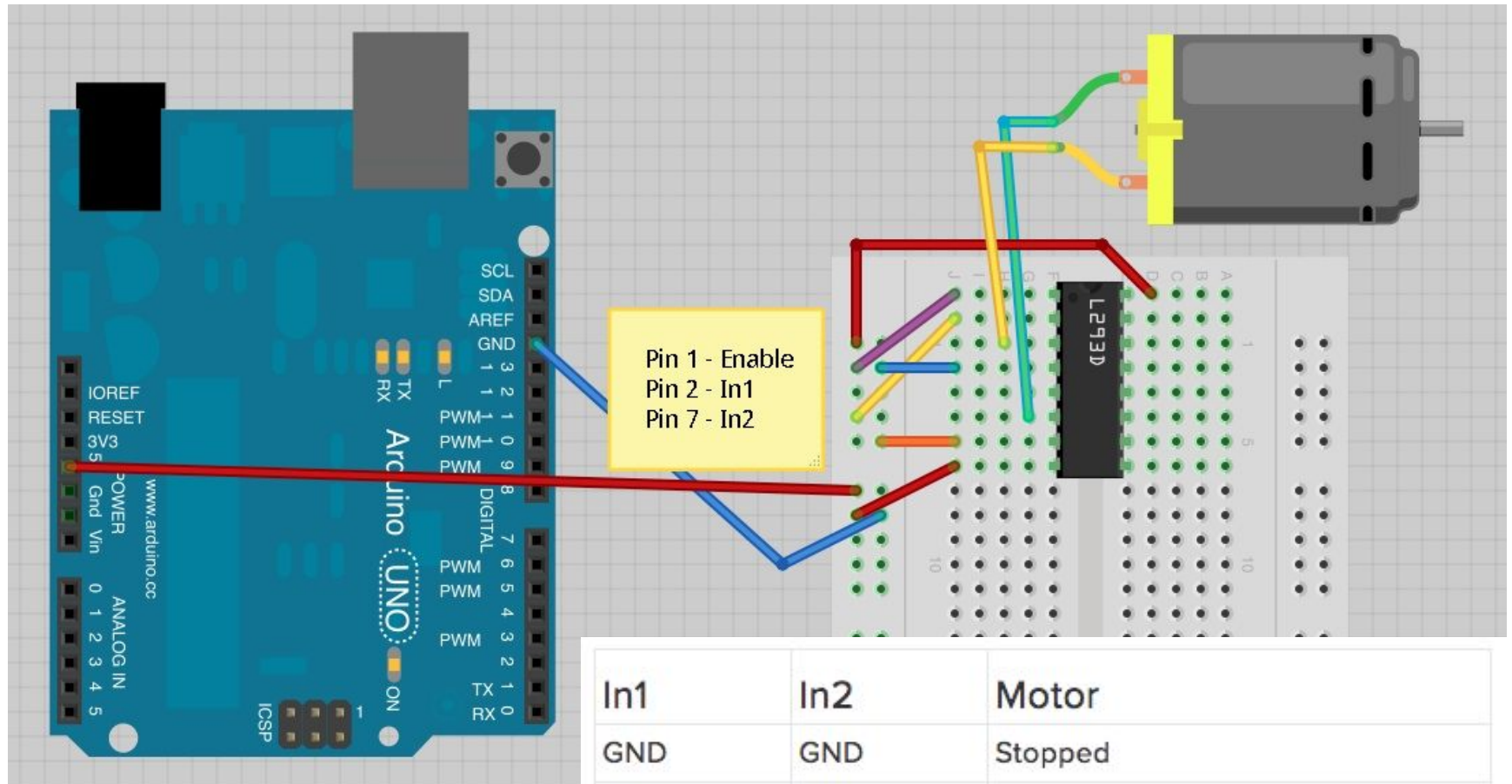


An H-Bridge IC can be used to drive multiple motors at varying speeds in different directions.

# H - Bridge



# Testing L293D



In1	In2	Motor
GND	GND	Stopped
5V	GND	Turns in Direction A
GND	5V	Turns in Direction B
5V	5V	Stopped



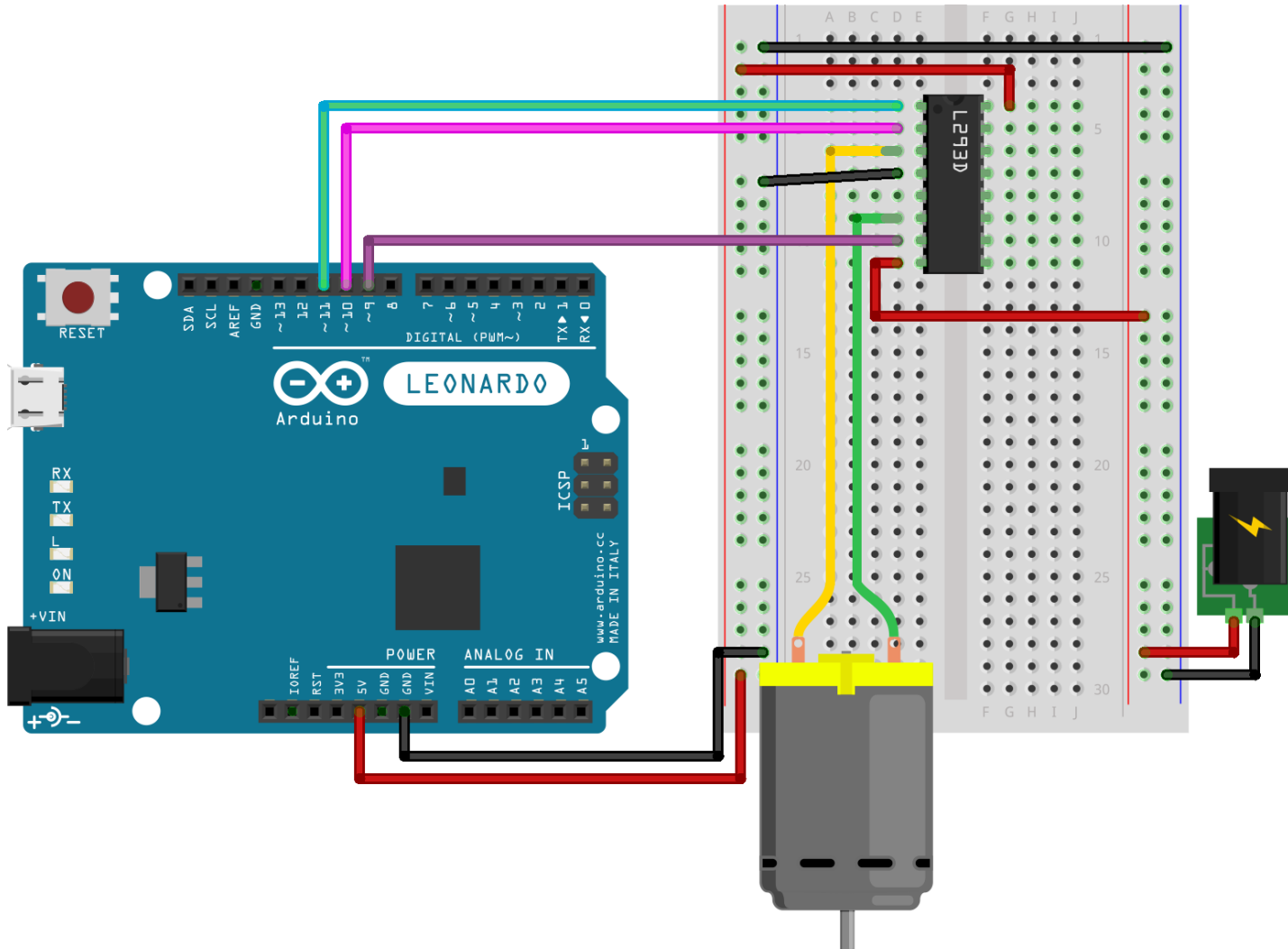
# Using External Power Supply

When you use external power supply that is separate from Arduino, **make sure they are connected only by Ground**

**Never connect Positive (+) of external power supply to Arduino 5V bus on the breadboard**

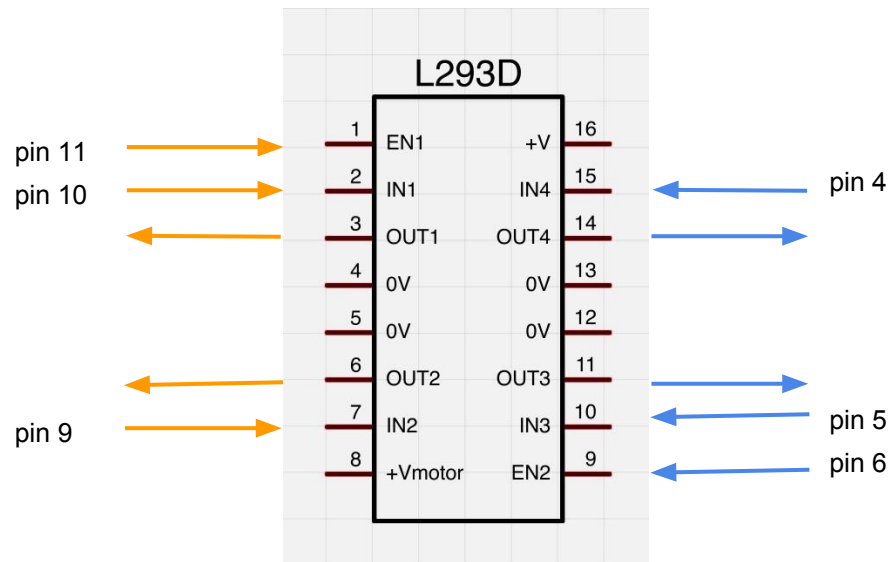
Make sure your power supply matches your needs (both Volts and Amps).

# L293 Dual H-Bridge motor control



# Connecting a second motor?

Remember: Notch is at the top!



All 0V pins should connect to Arduino GND

# Example codes

1. Open **h\_bridge\_basic** sketch, connect motor and reverse it
2. Open **h\_bridge\_trigger** sketch, add a push button
3. Open **h\_bridge\_trigger\_auto\_timer** sketch, change interval and duration of motor and experiment

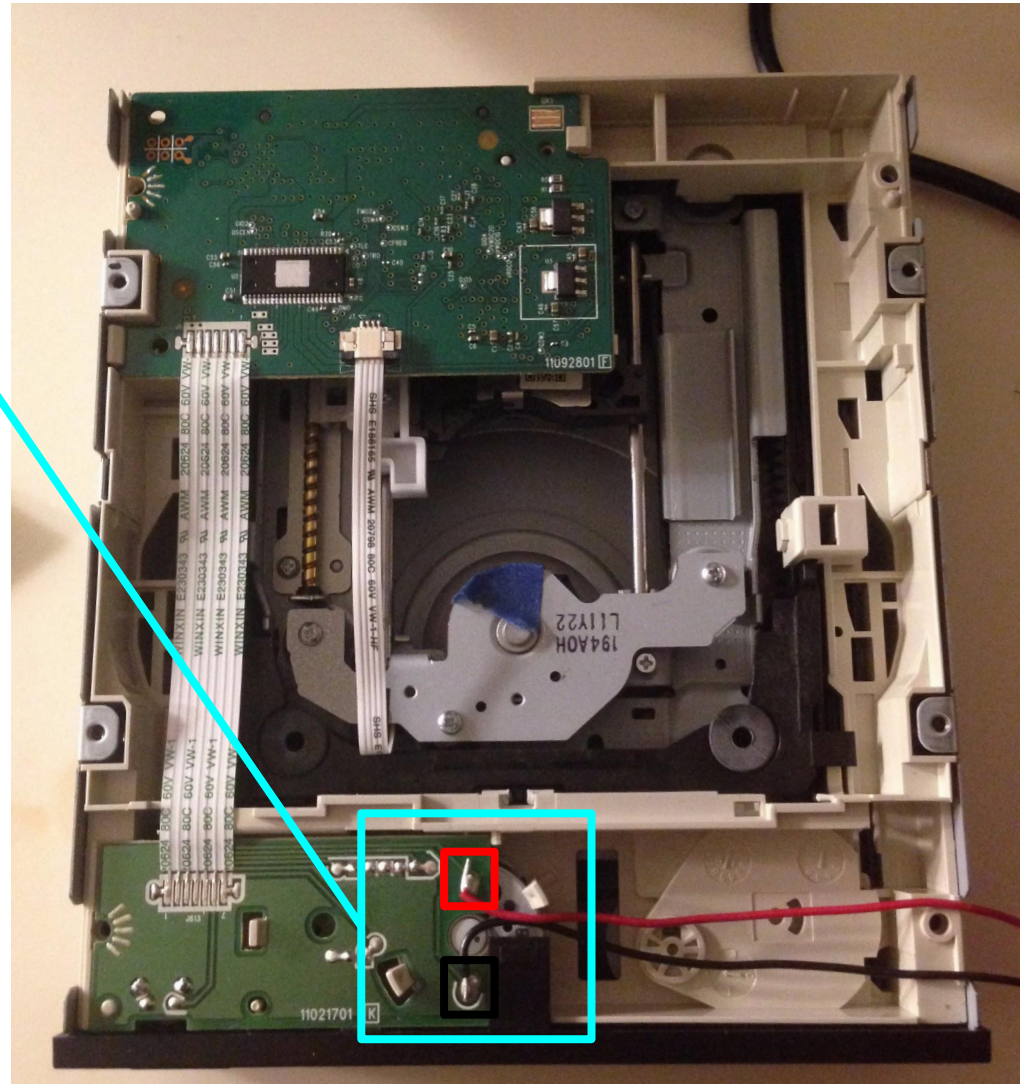
# CD Drive

Let's connect arduino  
and H-bridge to CD  
drive!



# CD Drive

1. Open the top up
2. Connect 9V battery to tray motor via alligator clips to test the drive
3. Connect CD drive motor to L293D pin 3 and 6



# More information

- H-Bridges vary in the number of outputs and amount of Amps they can drive.
- Can be used to drive stepper motors.
- This H-Bridge can drive 2 DC motors, 4 solenoids, or 1 stepper motor depending on how it is wired.